European Researchers' Night
Accademia di Belle Arti di Roma, Campo Boario

Program

Wednesday 24 – Thursday 25 September

*Room 8B:*10.00 - 13.00 / 14.30 - 19.30: **MY DEAR AI, I AM LOST IN THE SUPERMARKET *_***
A "slow hackathon" with students and alumni from the project's partner institutions, experimenting with the use of artificial intelligence in artistic practice. The workshop is led and catalyzed by artists Mara Oscar Cassiani and Guido Segni, who will guide the working groups in developing ideas and creative projects.The experience will conclude on Friday, 26 September, during the European Researchers' Night, with a public presentation of the experiments carried out or still in progress.
Curated by Daniela Cotimbo (Re:Humanism), Matteo Cremonesi (Fine Arts Academy of Brera, Milan), Veronica Di Geronimo, Franco Ripa di Meana (Fine Arts Academy of Rome)
in collaboration with RomaEuropa Festival (ULTRA section)

Room 5A: 10.00 – 13.00 / 14.30 – 17.30 **The Latent Space in Artistic Research**
        Advanced Workshop on the Use of the Research Catalogue and the °'°Kobi System
Participants in the workshop, PhD candidates from EAR's partner institutions, will be invited to reflect on and engage with artificial intelligence, to explore the concept of latent space as a site of creative potential, and to question the relationship between collective and individual dimensions within research. The workshop will employ both the Research Catalogue, the international database for artistic research, and °'°Kobi, an AI-mediated knowledge ecosystem.
Curated by Veronica Di Geronimo, Andrea Guidi (Fine Arts Academy of Rome), Daniele Pozzi (Marche Polytechnic University).

Thursday, 25 September

Rooms6B + FIENILI: 10.00 - 13.00 / 14.30 - 17.30: **Cost Action Meetings**
As part of the Research Week, the Fine Arts Academy of Rome hosts a meeting of COST Action CA23158 – Artistic Intelligence: Responsiveness, Accessibility, Responsibility, Equity **(ARTinRARE).**
COST (European Cooperation in Science and Technology) is a funding agency for research and innovation networks.The event brings together members of Working Groups WG1, WG2, and WG4, with the participation of around thirty researchers from fifteen European countries. This initiative provides an opportunity to delve into the themes of artistic and collective intelligence, as well as cultural policies, fostering interdisciplinary and international dialogue.

Friday, 26 September

Online
11.00 - 12.30: **[Creative Skills Week, Prague](#) °'°Kobi: Enhancing Creative Skills through AI**
°'°Kobi, a platform developed within the EAR project, supports non-linear learning methods, stimulates creative thinking, and fosters cognitive flexibility—skills that are now essential for the cultural and creative sectors. The tool will be presented during the Online Project Marketplace session of Creative Skills Week 2025, a key European event for the cultural and creative industries.
On this occasion, the °'°Kobi research team will outline the platform's structure, pedagogical approach, and the results of the first experiments.
Veronica Di Geronimo, Andrea Guidi (Fine Arts Academy of Rome)

Room 1A
10.30 - 13.30: **Sergio Blanco: Autofiction as a Dramaturgical Practice**
As part of the artistic production project *Memento Mori*, promoted by the School of New Technologies of Art, the Academy hosts a meeting with Sergio Blanco, one of the most important playwrights on the international scene. The conversation will focus on the practice of autofiction, a hallmark of his writing, which intertwines personal experience and theatrical invention, redefining the boundaries between life and fiction.This event will be a valuable opportunity to explore the core themes of his research and to engage in dialogue with one of the most significant voices in contemporary dramaturgy.
Curated by Franco Ripa di Meana and Marcello Gallucci (Fine Arts Academy of Rome).

18.30 - 20.00: **MY DEAR AI, I AM LOST IN THE SUPERMARKET *___***
Following the "slow hackathon" that involved students from various academies and conservatories, a temporary installation/action will be presented, making use of generative AI, thinking bodies, and extended minds.
A hybrid environment where organic and artificial intelligences coexist, observe one another, misunderstand each other, and mirror one another. An experiment that stages the dialogue between functionality and relationship, automatisms and intuition. It invites us to question whether, within the promise of a tailor-made "GUARANTEED PERSONALITY," there is still room for authentic and unpredictable subjectivities—like our own.
Mara Oscar Cassiani and Guido Segni
With the participation of: Giovanni Bernocco, Agnese Cuomo, Lidia De Nuzzo, Giovanni Locastro, Federico Paganelli, Aurora Tittarelli, Manuela Violi
In collaboration with Re:Humanism and [Romaeuropa Festival, ULTRA section](#).

Room 2A
Memento Mori. A collective lab organized by the School of New Technologies of Art of Fine Arts Academy of Rome, dedicated to exploring the boundaries between life and fiction.
Curated by Franco Ripa di Meana, Maria Cristina Reggio, and Mauro Palatucci

10.00 - 14.00: **Interactive Exhibition**
An exhibition of multimedia works and installations that transform the idea of death from a taboo into a source of inspiration and reflection. A unique journey that reflects on the fragility of life and the beauty of the present moment.
Sara Aquilotti, Emma Argentini, Cristina Barone, Sam Bonifazio, Giulia Buongiorno, Alessia Calascibetta , Federica Carpico, Giorgia Colavero, Beatrice D'Angelo, Francesca D'Annunzio, Luca Di Maddalena, Kadirbeyoglu Devrim, Enrico Figliola, Lucia Fontana, Annunziata Giovinazzo, Diana

Grebla, Alessandro Mastrella, Alessia Milone, Liviu Mihai Neamtu, Jona Norici, Anna Nunzi, Giulia Petrocelli, Martina Polizzi, Aurora Procacci, Dea Rimedio, Giulia Scipioni, Carola Sisto, Lorenzo Spacagna, Francesca Vernier, Yaokai Yu.

16.00 - 20.00: **Autofictional Conferences**
A series of performances, the outcome of work on Sergio Blanco's text carried out by the students of Multimedia Design and Directing at the Fine Arts Academy of Rome.On stage and on screen, voices alternate, intertwining personal experience and theatrical invention, creating a collective mosaic built around the text Memento Mori.
Live Performances: Giulia Tucciarelli, Francesca Paganelli, Devrim Kadirbeyoglu, Anna Fomina, Gauri Abbatista, Eleonora Scarponi
Video Performances: Irene Candelma, Alice Capobianco, Sabino Di Nihilo, Maria Grazia Rendina , Anna Turco

Room 3A

Purchè tiri al favoloso. From Giovan Battista Marino's *La Galeria* to the Construction of a Digital Narrative Space.

10.30 - 13.30: **The Setting: The Virtual Gallery and Camerino**
An illustration of the process behind the creation of two architectural environments designed for the virtual experience dedicated to *La Galeria* by Giovan Battista Marino, developed from the doctoral research project of Floriana Boni.The images present different views and versions, narrating step by step how the project of reconstructing the Gallery and the Camerino was developed thanks to the joint work of humanities scholars and digital heritage experts.
With the scientific direction of Ramona Quattrini (Marche Polytechnic University), Dalma Frascarelli (Fine Arts Academy of Rome), Daniela Macchione (Alfredo Casella Music Conservatory, L'Aquila).

14.30 - 22.30: **From Giovan Battista Marino's La Galeria to the construction of a digital narrative environment**
Trailer of a Multimedia Exhibition Event, part of the research project of PhD candidate Floriana Boni, with exhibition design by Giuseppe Di Giovanni, video editing by Ilaria Restivo, dramaturgy by Roberto Aldorasi, music by Carlo Siega, and 3D architectural space modeling by Paolo Pieruccini.
With the scientific direction of Dalma Frascarelli (Fine Arts Academy of Rome), Daniela Macchione (Alfredo Casella Music Conservatory, L'Aquila), and Ramona Quattrini (Marche Polytechnic University).

Room 4A

10.30 – 20.30: **AMABAFI - The Multimedia Archive of the Fine Arts Academy of Florence**
The Multimedia Archive of the Fine Arts Academy of Florence (AMABAFI) is at the center of research conducted by PhD candidates Giovanni Grimaudo, Giulia Vaccari, and Federico Niccolai within the XRlab of the Accademia di Firenze.
Established in 2022, AMABAFI addresses the need to digitize and preserve the rich artistic heritage safeguarded by the historic Florentine institution. The project aims to create a tool capable of enhancing cultural and artistic content while fostering the encounter between tradition and technological innovation.
With the scientific direction of Juri Ciani (Fine Arts Academy of Florence).

14.30 - 17.30: **PhDHub**
PhDHub is a digital platform developed through the collaboration of several EAR partners, which gathers and compares artistic and musical doctoral programs offered by Higher Education institutions in Europe

and Anglo-Saxon countries. It provides an innovative tool for analyzing third-cycle programs, serving both as a map of orientation for students wishing to pursue a PhD and as an opportunity for critical reflection on the different systems and models of artistic research. The project was developed with the contribution of junior scientists Chiara Picco, Paolo Valente, and Fabio Beltotto.
With the scientific direction of Dalma Frascarelli and David Pesarin (Fine Arts Academy of Rome), Claudia Maria D'Alonzo (Fine Arts Academy of Brera, Milan), and Daniela Macchione (Alfredo Casella Music Conservatory, L'Aquila).

17.30 - 20.30: **HOHENSTAUFEN - The Game**
Hohenstaufen – The Game is a gaming app dedicated to the UNESCO site of Castel del Monte and the city of Andria, developed as a research project by PhD candidate Fiorella Custodero. The app aims to promote knowledge of the territory among a "glocal" audience, with particular attention to younger generations, enhancing both tangible and intangible heritage. The project was developed in collaboration with Gianfelice Boncristiano (software programming and development) and Licia Missori (sound design).
With the scientific direction of Dalma Frascarelli (Fine Arts Academy of Rome) and Maurizio Gabrieli (Santa Cecilia Music Conservatory, Rome).

Room 5A
14.30 – 20.30: **Tessela**
A generative multimedia installation that originates from a shared seed: a collective dialogue with °'°Kobi. From this origin, four divergent trajectories unfold, producing fragments that are both autonomous and interdependent. Sounds, images, and words come together and break apart according to non-linear logics. As in non-periodic tessellations, each element fits without repeating, evoking an expanding landscape, an unstable constellation.A collective gesture that drifts, returns, and gets lost—without seeking closure.
Lorenzo Ballerini, Alberto Gatti (Santa Cecilia Music Conservatory, Rome), Massimiliano Cerioni, Stefano Giacomelli (Alfredo Casella Music Consevatory, L'Aquila), Andrea Guidi (Fine Arts Academy of Rome).

Room 6B
15.30 – 17.00 **ARTISTIC INTELLIGENCE FORUM:**
Envisioning the *Artistic Intelligence Toolbox*
The plenary final session of the Cost Action Meeting, where researchers from all over Europe and beyond, will investigate the concept of Artistic Intelligence, planning the next steps of the action.

17.30 – 20.30: **Sympoiesis**
A performance exploring the interaction between human and non-human agents in the context of improvised music, unfolding through a dynamic process of exchange between the environment, °'°Kobi AI, and a human improviser. Through the use of artificial intelligence, the interaction among the different actors of the performance takes shape as a fluid, interdependent sound ecosystem, where sound becomes the medium through which non-linear relationships are articulated between human elements, the environment, and technology.
Leonardo Barbierato (Santa Cecilia Music Conservatory, Rome)

Room 7B
14.30 - 22.30: **°'°KOBI: Navigating the Universe of Knowledge**
Visitors will have the opportunity to experience °'°Kobi, a digital platform that employs artificial intelligence to stimulate divergent thinking and creativity. The new interfaces—for computers and for

augmented reality through Hololens headsets—will provide the chance to interact with a qualified knowledge base, generating ever-changing pathways and associations.

Franco Ripa di Meana, Andrea Guidi (Fine Arts Academy of Rome), Alberto Giretti (Marche Polytechnic University), Marco Gialletti (NAUTES Spa), Andrea Ruzzenenti (VECTOR LAB Srl), Daniele Murgia (Brera Fine Arts Academy)

Room 8B

10.00 – 13.00: **Presentation of ABAROMA PhD Students**

The PhD candidates from the three doctoral programs active at the Fine Arts Academy of Rome - the PhD in Heritage Sciences (in collaboration with the University of Rome "Tor Vergata"), the PhD in Cultures, Practices, and Communication of the Visual Arts, and the PhD in Cultures, Practices, and Technologies of Cinema, Media, Music, Theatre, and Dance (in collaboration with the University of "Roma Tre") - will present their research projects.

With the scientific direction of Dalma Frascarelli (Fine Arts Academy of Rome).

Floriana Boni, Mattia Cleri Polidori, Flavia Coccioletti, Maria Teresa Coppola, Fiorella Custodero, Aleksandra Czuba, Martina Di Gennaro, Anna Fabrizi, Francesco Giovanetti, Chiara Guidoni, Martina Isernia, Chiara Mu, Marianna Pontillo, Maria Giovanna Sodero

14.30 - 17.00: **Enacting / Revealing Artistic Research - EAR WP2**

The understanding of a work of art relies on the reactivation of its creative processes, which can be reconstructed from within through non-invasive diagnostics. These spectroscopic imaging techniques provide increasingly accurate information: from the pigments employed to the underdrawing beneath the paint layer, from experiments with materials and techniques to the virtual reconstruction of the sequence of chromatic layers. Experts in the field—scientists, restorers, and art historians—will present the current state of research conducted within the EAR WP2 project on artistic processes, where creative imagination intersects with material experimentation. Special attention is also given to inclusion, with the preview of an installation designed for the visually impaired, scheduled for completion at the end of the project.

With the scientific direction of Costanza Barbieri (Fine Arts Academy of Rome).

Flavia Coccioletti, Veronica Di Geronimo, Noemi Zappalà (Fine Arts Academy of Rome), Valerio Graziani, Giulia Iorio, Luca Tortora (National Institute for Nuclear Physics, Roma Tre University), Paolo Pieruccini (Marche Polytechnic University), Beatrice De Ruggieri (Emmebi Diagnostica Artistica), Lorenza D'Alessandro, Daniela Luzi (ERRE Consorzio).

17.30 – 18.30: °'°Kobi 5: Towards a Cognitive Machine for Knowledge Management
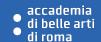
What scenarios does the use of Artificial Intelligence open up for knowledge management? How can we imagine new possibilities for the protection of rights in the age of LLMs? Is it possible to identify points of balance for complex systems such as cultural ones? What does it mean to operationalize knowledge in terms of the conceptualization of creative processes? These are some of the questions that will be addressed in the presentation of °'°Kobi, a cognitive machine developed for artistic research and creativity.

With the scientific direction of Franco Ripa di Meana (Fine Arts Academy of Rome).

Alberto Giretti (Marche Polytechnic University), Gabriele Goretti, Lorenzo Masini (Università di Pisa), Andrea Guidi (Fine Arts Academy of Rome), Marco Gialletti (NAUTES Spa)

OUTDOOR

12.30 – 20.30: Hörselgång

An interdisciplinary project situated at the intersection of sound art and participatory art. Through the format of the augmented soundwalk, *Hörselgång* explores the psychoacoustic mechanisms that filter our perception of the world, directly interfering with two fundamental conditions of our hearing: subjectivity and situativity.A virtual auditory channel (*hörselgång* in Swedish) is established between two participants, opening up a liminal listening space that asks: *what can we hear—of the world, of ourselves, and of the other—through another person's ears?*Each soundwalk creates its own spatio-temporal displacement, experimenting with the frictions between presence and absence, present and past, proximity and distance. Every new iteration evolves from the previous one, drawing on structured interviews with participants in the soundwalks and on a growing archive of binaural recordings.

Daniele Pozzi (Fine Arts Academy of Rome), Charlotta Ruth (University of Applied Arts, Vienna).

18.00 – 20.00: FLESH AR(T) ATTACK

"FLESH AR(T) ATTACK" is an augmented reality performance event conceived by the undergraduate students of Multimedia and Technological Arts, under the guidance of Professor Chiara Passa.

Set in Rome's former slaughterhouse, *FLESH AR(T) ATTACK* engages the audience in a series of daily guided tours through 26 itinerant AR hotspots. The AR matrices are worn by the students, who move along a pathway and digitally reshape the space, transforming a place of death into a center of art.The aim is to redesign the area through the active participation of the audience, creating a collective immersive experience. The project seeks to overwrite the slaughterhouse's historical memory with a new digital artistic narrative.

With the scientific direction of Chiara Passa

Giovanni Pio Appoloni, Federico Brusca, Wei Jia Deng, Lidia De Nuzzo, Mirko De Paolis, Annamaria De Paris, Francesca De Rosa, Pietro Guerrini, Ting Hu Yu, Zang Lanyi Laura Molino, Tiziano Orlandi, ,Federica Picchi, Stella Landi, Olimpia Paldi, Martina Panico, Caterina Pitrola, Federica Santoro, Davide Solarino, Anton Tkalenko, Aurora Tittarelli, Enea Tomassi, Tu Yueqi.

In collaboration with RomaEuropaFestival

OTHER VENUES

INFN Laboratories –Roma Tre University Via della Vasca Navale, 84, Rome
Time to be confirmed

EAR: Listening to Art with X-rays — When Physics and Art Speak the Same Language

What happens when physicists and artists sit at the same table? A surprising dialogue emerges between creativity and technology, between pigments and particles. Within the Enacting Artistic Research (EAR) project, the National Institute for Nuclear Physics (INFN) and the Accademia di Belle Arti join forces to explore art through the lens of science.At the heart of this collaboration lies the development of an advanced imaging technique: macro-XRF (X-ray Fluorescence), a non-invasive tool capable of "listening" to the material composition of a work of art, revealing what the human eye cannot see. Hidden layers of color, invisible alterations, preparatory drawings—all come to light thanks to the precision of physics.

Students and researchers work side by side, learning from each other: artists become familiar with scientific technologies, while physicists discover new ways of interrogating matter, inspired by aesthetic sensibility. Together, they build new tools and languages to investigate art without touching it, unveiling forgotten stories and unseen details of masterpieces.EAR is more than a project: it is a shared laboratory where art meets science, and together they listen to the silent voice of artworks.

Curated by Luca Tortora (National Institute for Nuclear Physics, Roma Tre).